

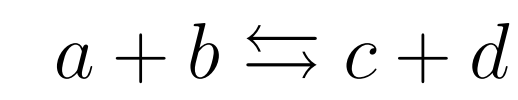


Introduction

- Nucleosynthesis:
 - Creating heavier isotopes through nuclear fusion
 - Large source of energy in stars \Rightarrow must be included in hydrodynamic simulations of stellar events
 - Numerically evolved through time integration of a *reaction network*
- Reaction Network: a set of isotopes and the reactions that link them together used to approximate nucleosynthesis
- Typically, small reaction networks tuned for energy generation are used to reduce computational expense [1]
- Cosmos++: relativistic, radiation-magneto-hydrodynamics astrophysics code [2]
- Goals
 - Increase isotopic resolution of Cosmos++ simulations by implementing a softwired reaction network
 - Investigate the effect of tidal disruption on stellar composition

Nucleosynthesis Equations

- For binary reactions of the form



Conserve molar abundance of nuclide i with:

$$\frac{dY_i}{dt} = \underbrace{\sum_{k,\ell} \rho Y_k Y_\ell \lambda_{k,\ell}}_{\text{Change Rate}} - \underbrace{\sum_{i,j} \rho Y_i Y_j \lambda_{i,j}}_{\text{Loss Rate}}$$

where Y is molar abundance, ρ density, $\lambda = \langle \sigma v \rangle$ the reaction rate

- Assemble into a system of nonlinear, ordinary differential equations

$$\frac{d\vec{Y}}{dt} = f(\vec{Y})$$

- Implicit, linearized time integration

$$\frac{\vec{Y}^{i+1} - \vec{Y}^i}{\Delta t} = f(\vec{Y}^{i+1}) \xrightarrow{\text{TSE}} f(\vec{Y}^i) + \mathbf{J}(\vec{Y}^i)(\vec{Y}^{i+1} - \vec{Y}^i)$$

- Energy generation:

$$E_{\text{nuclear}} = \sum_i^{\text{\#Isotopes}} B_i \Delta Y_i$$

where B_i is the binding energy for isotope i

- Need to evaluate $f(\vec{Y}^i)$ and $\mathbf{J}(\vec{Y}^i)$

Reaction Rates

- Dependent on nuclear cross section, Coulomb potential, quantum mechanical tunneling
- Assume Maxwellian velocity distribution for projectile and target
- Reduces six dimensional relative velocity dependence to just temperature dependence
- Typically fit with power law of temperature and *hardwired* into the code
- StarLib astrophysical reaction rate library [3]
 - Tables instead of functions
 - Includes experimental uncertainties
 - Expansive collection of reactions

Softwired Network

- Generalized function and Jacobian evaluation for N -body reactions

$$f(Y_i) = \sum^{\text{\#Reactions}} \rho^{N-1} \frac{c_i}{\prod_k^N c_k!} \lambda \prod_k^N Y_k^{c_k}$$

$$\frac{df(Y_i)}{dY_j} = \sum^{\text{\#Reactions}} \rho^{N-1} \frac{c_i}{\prod_k^N c_k!} \lambda c_j Y_j^{c_j-1} \prod_{k,k \neq j}^N Y_k^{c_k}$$

- Automatically pull reactions from StarLib database where all reactants and products are tracked in the network
- Don't need to carefully build networks anymore!

Results

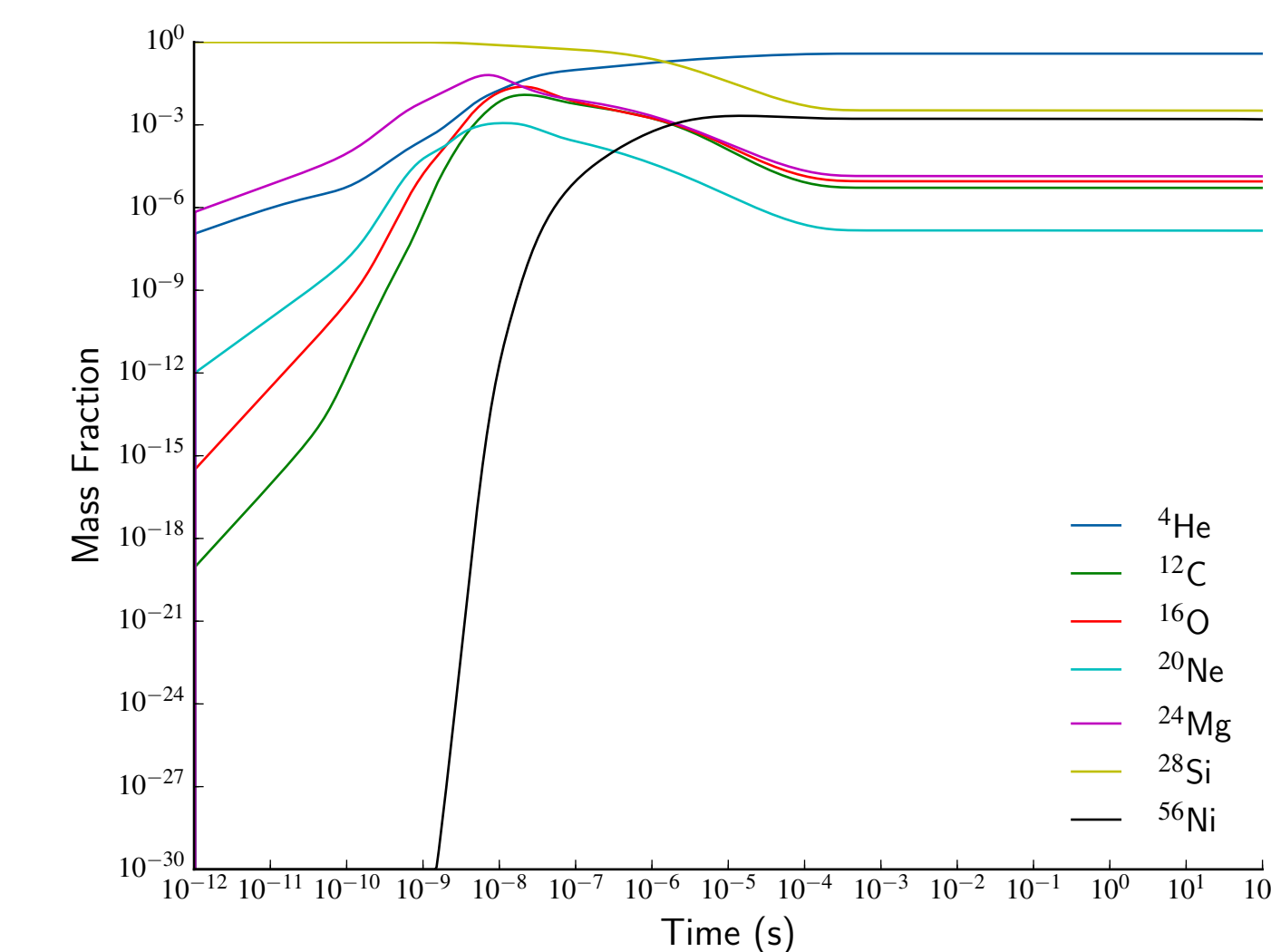


Fig. 1: 136 iso network Si burn with $T = 6 \times 10^9$ K, $\rho = 1 \times 10^7$ g/cm³. Implicit RK5, 1000 time steps.

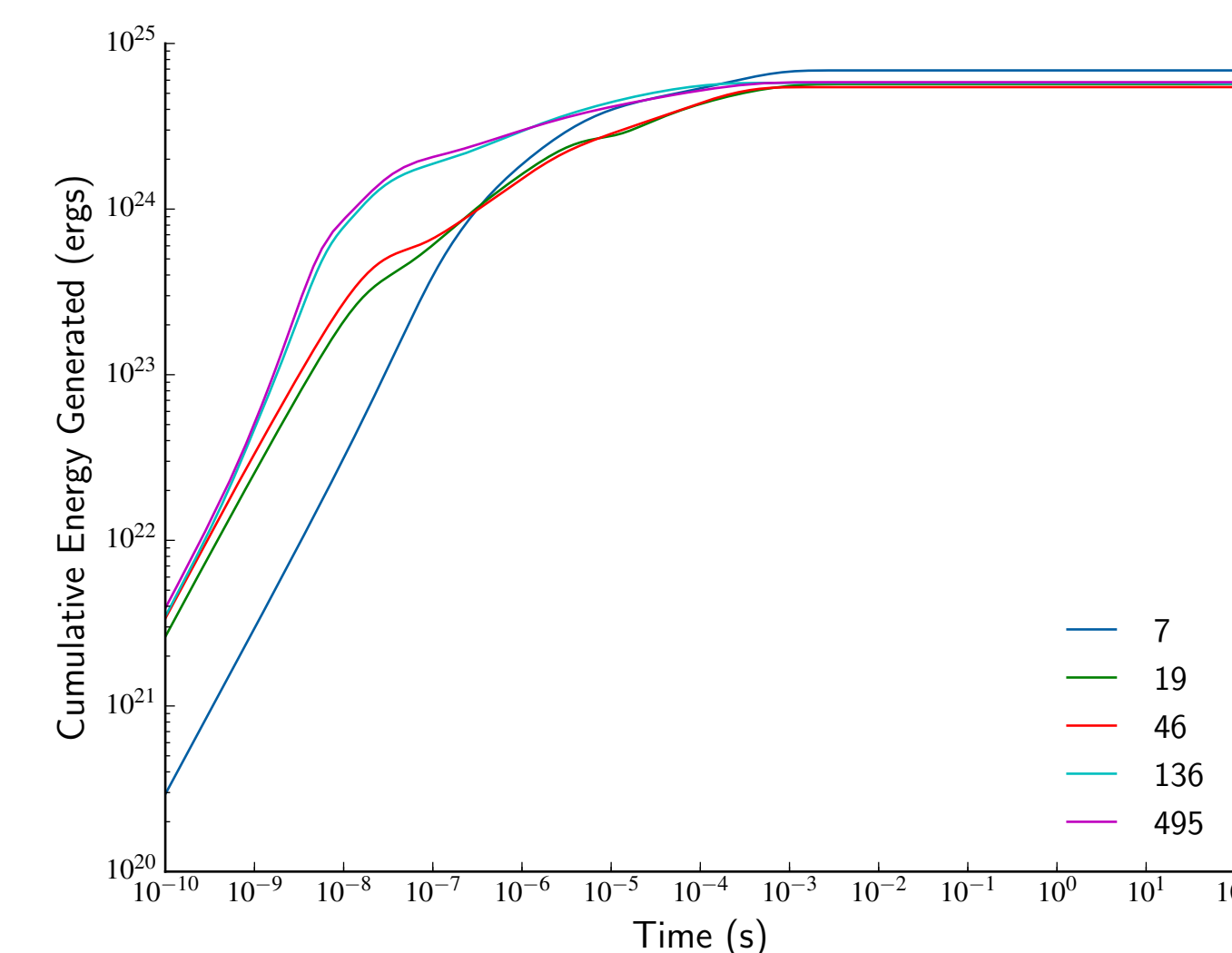


Fig. 2: Cumulative energy generated from 7, 19, 46, and 136 iso networks compared to 495 iso network from [4]. Error: 7: 17.8%, 19: 2.62%, 46: 6.62%, 136: 2.14%.

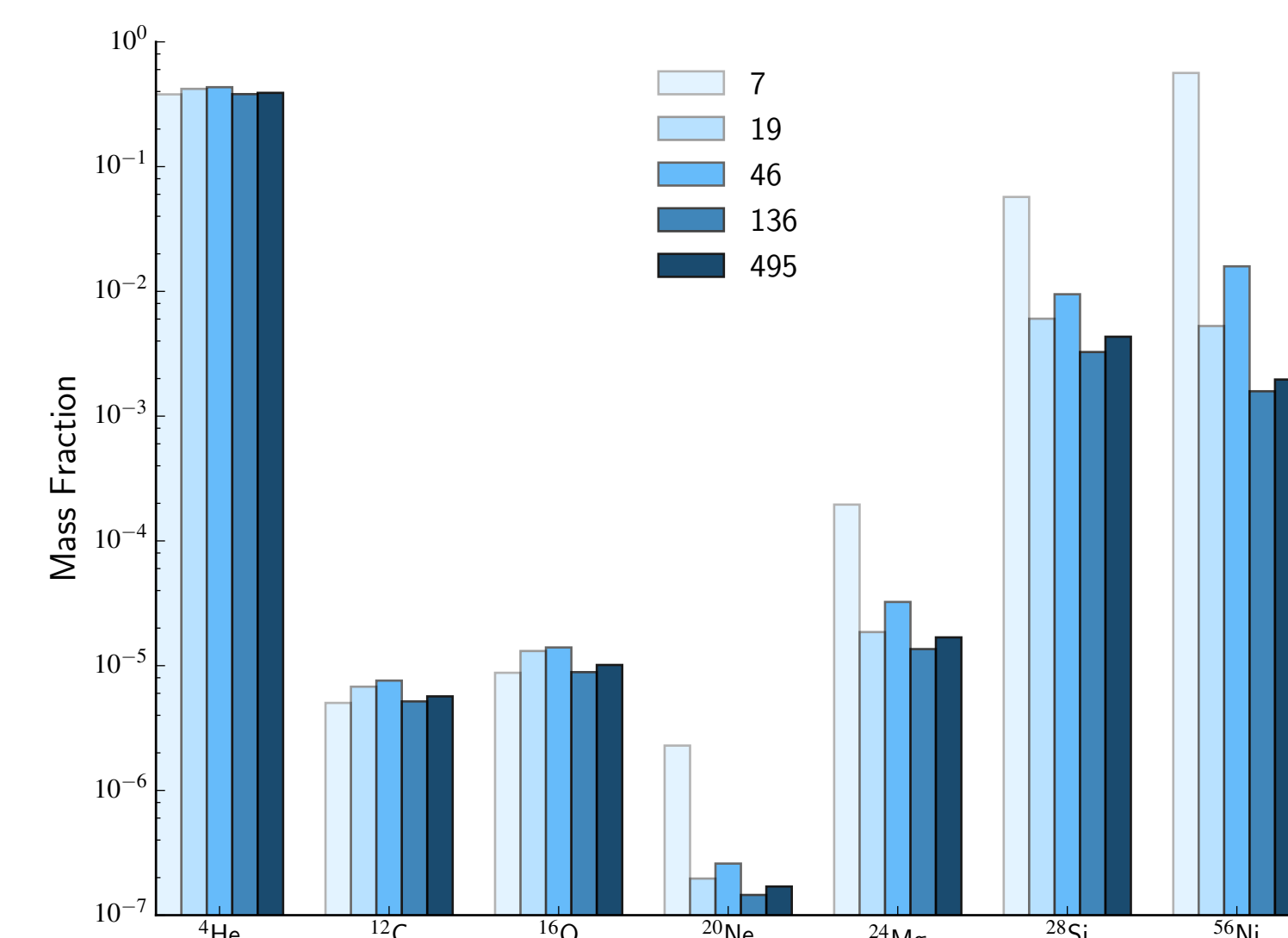


Fig. 3: End of evolution iso7 isotopes from 7, 19, 46, and 136 iso networks compared to the 495 iso network from [4].

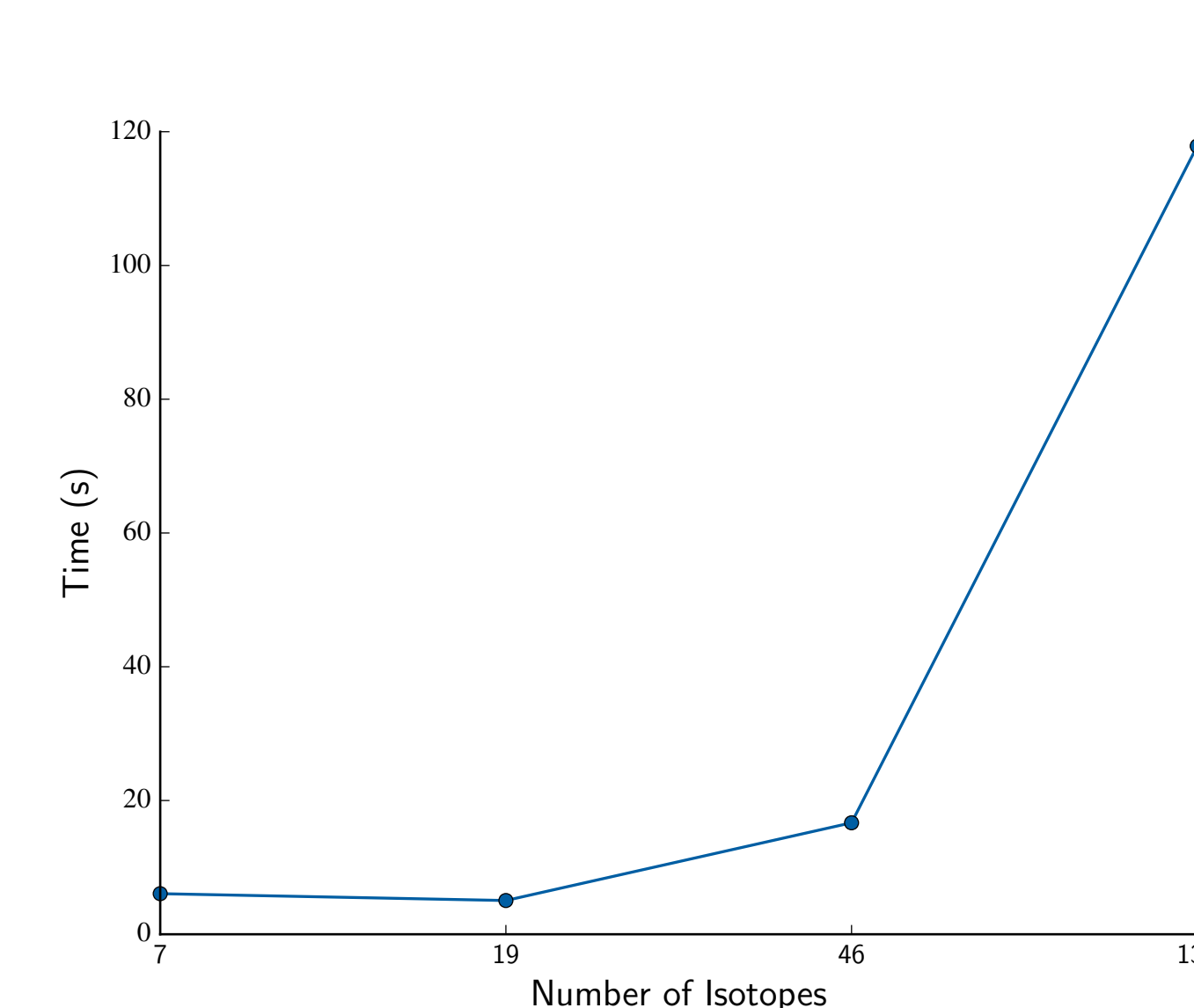


Fig. 4: Time to solution for each network size in the Si burn problem.

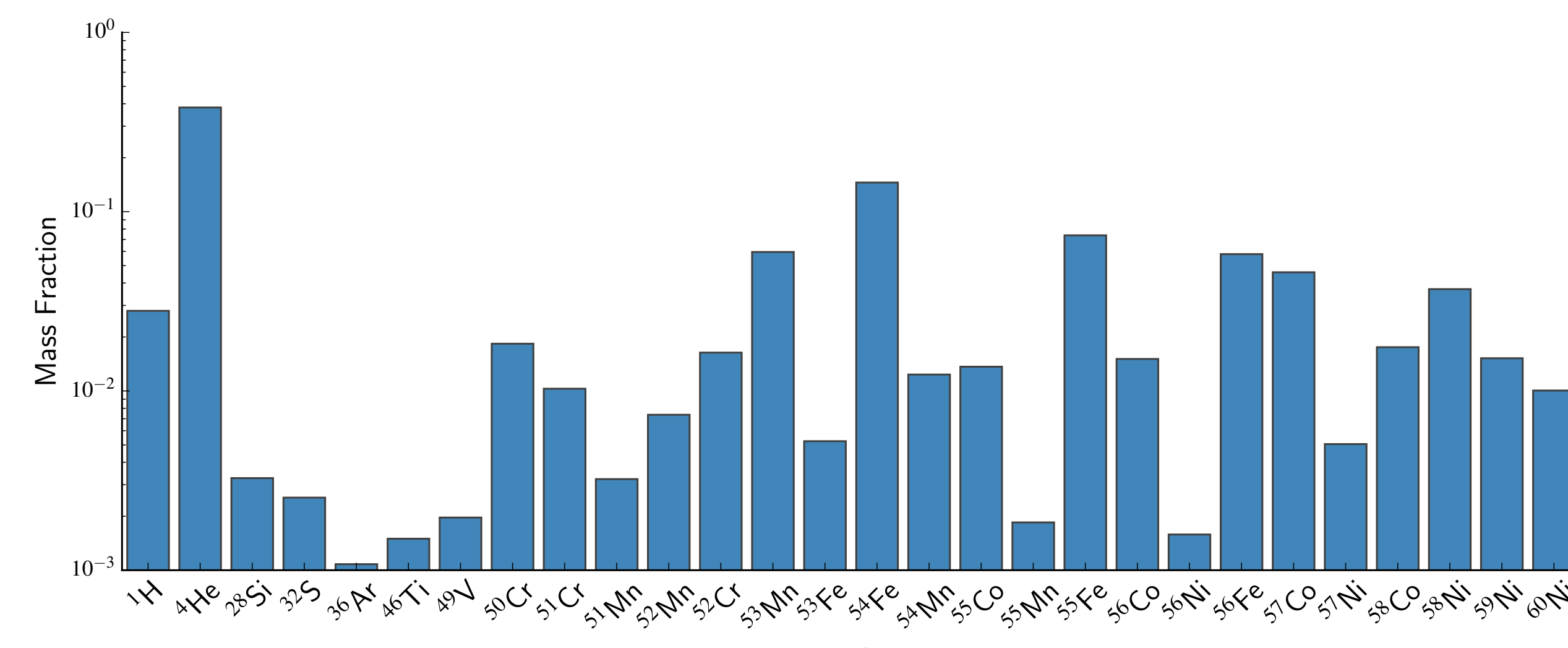


Fig. 5: Mass fractions $> 10^{-3}$ for the 136 iso network.

Nucleosynthesis Post Processor

- Large networks significantly increase wall time
- Small networks can approximate energy generation but do not have high isotopic resolution
- Use small network to approximate energy generation in a hydrodynamic simulation
- Large network hydrostatic evolution at each time step, grid point
 - Temperature, density from simulation
 - Initial abundances from small network
 - Burn each grid point for the simulation's time step
- Append results to original simulation data for visualization
- Evolve grid points in parallel with MPI

Conclusions and Future Work

- Cosmos++ now has:
 - Arbitrary network size support
 - Modernized reaction rates from StarLib reaction rate library
 - Massively parallel nucleosynthesis post processor
- Small networks can match energy generation but not isotopic resolution
- 46 isotope network is less accurate than 19 isotope network for twice the expense
- 136 is close to 495 but at much higher cost than 7/19
- Future Work
 - Use post processor on tidal disruption simulation
 - Compare expense and accuracy of small network + post processor against simulation with a large network
 - Quantify the uncertainty in nuclear energy generation from StarLib's included reaction rate uncertainties
 - Investigate GPU network evolution

References

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- [5] K. Kawana, A. Tanikawa, and N. Yoshida, "Tidal disruption of a white dwarf by a black hole," *MNRAS*, vol. 000, pp. 1–10, 2017.

Acknowledgments

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